



This package of curriculum resources provides learning opportunities for students to continue their educational development and progress while not being able to access a school.

It is anticipated that the resources could be used in a variety of contexts, including teacher-directed, parent-supported or students working independently. However, students in Prep to Year 3 will require adult support to read and understand instructions and possibly scribe responses and answers to questions.

As students work through these resources, it is important that regular contact be maintained between classroom teachers and parents/students.

No assessment lessons or tasks are included in this package.

## Structure

The materials contained in this package include:

- lessons including links to resources.

## Lessons

There are two lessons contained in this package. Students will need to complete them in the following order.

- Lesson 3 — [Exploring movement](#)
- Lesson 4 — [Exploring bouncing and rolling](#)

## Resources

Required resources are listed in the materials.

Students:

- will need access to everyday stationery supplies, such as pencils, pens, an eraser, colouring pencils, scissors, glue
- may print the worksheets if they have access to a printer, or write responses in an exercise book or on paper
- may need access to an internet search engine to locate particular educational resources or websites.

## Notes

Practical investigations in this sequence of lessons require a variety of household materials and equipment. Review and prepare the list of materials prior to the commencement of the lesson to ensure all items are available. Some items may need to be collected over time or purchased from a supermarket, so adequate preparation time will need to be allowed.

Prior to practical experiment work always conduct a full risk assessment, wear appropriate personal protective equipment and provide adult supervision.

## Online safety warnings

Assess websites for suitability prior to displaying to your child.